

| AP Computer Science Principles A | | Scope and Sequence |
|----------------------------------|---------------------------------------|---|
| Unit | Lesson | Objectives |
| THE DIGITAL WORLD | | |
| | How Have Computers Changed Your Life? | |
| | | Describe the purpose of computer innovations. |
| | What Language Do Computers Talk? | |
| | | Calculate the binary equivalent of decimal numbers, and vice versa. |
| | Strings You Cannot Tie | |
| | | Convert between characters and ASCII values. |
| | When Numbers Do Not Behave | |
| | | Describe limitations due to overflow and rounding. |
| | Project: Compare Generations | |
| | | Investigate how computer innovations have changed the life of an adult over 50 years old. |
| | Data: Music to Your Ears | |
| | | Describe how music can be represented as bits. |
| | Breaking Images into Bits | |
| | | Describe how images are represented as bits. |
| | Data Compression | |
| | | Describe how to maximize bandwidth. |
| | Programming without Words | |
| | | Use a visual programming language to accomplish a task. |
| | Project: Analyze an Image | |
| | | Create a bit representation of a black and white image. |
| | Review: The Digital World | |

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| | Test | |
| THE INTERNET | | |
| | Network Building Blocks | |
| | | Identify computing devices |
| | Building a Network | |
| | | Identify the components of a network and how they function. |
| | Network Protocols | |
| | | Describe how data travel through a network. |
| | Where's My Web? | |
| | | Describe how the World Wide Web functions. |
| | Project: Is the Internet Worth Keeping? | |
| | | Evaluate whether the internet has been an overall benefit to society using at least three criteria. |
| | Fault Tolerance | |
| | | Describe factors related to fault tolerance. |
| | How the Web Grows | |
| | | Describe how the World Wide Web has been able to grow to accommodate an increasing number of users. |
| | Parallel and Distributed Computing | |
| | | Compare problem solutions using sequential, parallel, and distributed computing. |
| | What Has Distributed Computing Done for You? | |
| | | Describe innovations discovered through the use of parallel and distributed computing. |
| | Project: Compare Problem Solutions | |
| | | Compare the efficiency of performing a task sequentially, in parallel, and using the distributed |

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| | | model. |
| | Review: The Internet | |
| | Test | |
| PROGRAMMING | | |
| | Computer Arithmetic | |
| | | Represent and evaluate arithmetic expressions. |
| | | Identify meaningful variable names. |
| | Planning Your Program | |
| | | Describe flowcharts and pseudocode. |
| | Writing a Program | |
| | | Interpret short programs. |
| | What Happens When You Run a Program? | |
| | | Describe how programs are executed. |
| | Building Your Application | |
| | | Interpret programs that manipulate numbers and strings. |
| | Lists: The Everything Container | |
| | | Interpret lists. |
| | Manipulating Lists | |
| | | Interpret list manipulations. |
| | Design as a Collaborative Process | |
| | | Describe techniques used by teams of programmers. |
| | | Describe pair programming. |

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| | Project: Write a Program with Your Partner | |
| | | Plan and write a program with your partner to perform at least 10 calculations. |
| | Data Abstractions | |
| | | Describe how data abstractions help manage data. |
| | Getting Input | |
| | | Describe how to acquire input from the user. |
| | Event-Driven Programs | |
| | | Describe event-driven programs. |
| | Design as an Iterative Process | |
| | | Describe common software development processes. |
| | Project: Plan a Program and Its User Interface as a Team | |
| | | Develop a plan for a program with an interface as part of the plan. |
| | Review: Programming | |
| | | Represent and evaluate arithmetic expressions. |
| | | Identify meaningful variable names. |
| | | Describe flowcharts and pseudocode. |
| | | Interpret short programs. |
| | | Describe how programs are executed. |
| | | Interpret programs that manipulate numbers and strings. |
| | | Interpret lists. |
| | Test | |
| CONTROLLING YOUR PROGRAM FLOW | | |

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| | When Errors Happen | |
| | | Identify the types of errors and ways to correct them. |
| | Testing Programs | |
| | | Describe ways to test programs. |
| | Manipulating Strings | |
| | | Evaluate expressions that use string manipulation. |
| | Relational Operators | |
| | | Interpret expressions using relational operators. |
| | Logical Operators | |
| | | Interpret expressions using logical operators. |
| | Project: Plan a Program Using Choices | |
| | | Plan a project that uses at least two choices. |
| | | Plan how you will test for errors. |
| | Conditionals | |
| | | Interpret conditional statements. |
| | Nested Conditionals | |
| | | Interpret nested conditional statements. |
| | Iteration | |
| | | Interpret for loops. |
| | Nested Loops | |
| | | Interpret nested loops. |
| | While Loops | |

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| | | Interpret while loops. |
| | Project: Write a Program Using Choices | |
| | | Write a program that uses at least two choices. |
| | | Test for errors and correct any errors found. |
| | Review: Controlling Your Program Flow | |
| | Test | |
| DOING MORE WITH ALGORITHMS | | |
| | Comparing Algorithms | |
| | | Determine if two algorithms yield the same result. |
| | Modifying Existing Algorithms | |
| | | Identify modifications that modify an existing algorithm to accomplish a new task. |
| | List Operations | |
| | | Interpret expressions utilizing list indexing. |
| | Linear Searching | |
| | | Interpret list traversals. |
| | Binary Search | |
| | | Describe a binary search. |
| | Project: Manipulate Lists in a Program | |
| | | Write a program that manipulates lists in at least three ways, including a search. |
| | Calling Procedures | |
| | | Determine the result of a procedure call. |
| | Interpreting the Exam Procedure Call | |

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| | | Determine the result of a procedure call using the AP exam format. |
| | How Functions/Procedures Manage Complexity | Identify functions/procedures that can be used to manage complexity. |
| | What's My Procedure? | Identify procedures that solve specific problems. |
| | Sending Output | Describe the types of program output |
| | Project: Program with Functions | Write a program with two functions that process lists. |
| | Review: Doing More with Algorithms | |
| | Test | |
| SEMESTER REVIEW AND EXAM | | |
| | Semester Review | |
| | Semester Exam | |