

Animation		Scope and Sequence
Unit	Lesson	Objectives
Unit 1	Basics of Animation	
	Hand Drawn Animation	
	Computer Animation and CGI	
	Digital 2D Animation and Rotoscopy	
	Human Anatomy and Form	
	Animated Motion	
	Midterm	
	Midterm Reflection	
	Midterm	
Unit 2	Intro to Blender	
	Character Modeling	
	Character Animation	
	Storytelling	
	Video, Music, and Sound	
	Careers in Animation	
	Final Exam	
	Final Exam Reflection	
	Final Exam	