

Game Design 1B		Scope and Sequence
Unit	Lesson	Objectives
Unit 1	Get Artistic	
	Go 3D!	
	Enter Level One	
	Get Physical	
	Midterm	
	Midterm	
	Midterm Reflection	
Unit 2	Accept the Mission	
	Crank Up the Volume	
	Testing, Testing, 1, 2, 3	
	The Future of Gaming	
Final Exam		
	Final Exam	
	Final Exam Reflection	