

	•	
Introduction to Careers in Arts, A/V Technology and Communications	Scope and Sequence	
Unit Lesson	Objectives	
AUDIO/VIDEO TECHNOLOGY AND FILI	И	
A/V Technology – Through the Yea	nrs	
	Describe the impact of changing technology on the audio/video and film industries.	
	Discuss the evolution of audio/video production.	
	Identify pioneers in film and sound.	
Project: A Moment in Film or Audio History		
A/V Technology at Work		
	Describe the work of A/V technician.	
	Discuss A/V technician positions.	
	Compare educational programs for A/V technician careers.	
	Identify work environments and types of equipment used by A/V technicians.	
	Explain research methods that may be beneficial in career and educational pathway selection.	
Project: Research Careers in Your Dream Field		
A/V Technology – Careers and Education		
	Define A/V technician.	
	Explain the role of equipment and the role of interpersonal teamwork.	
	Discuss a range of careers as an A/V tech.	
	Identify salary and work environments for careers.	
	Compare certification programs, AA and BA degrees.	

Page 1 of 10

Careers in Film: Development and

Introduction to Careers in Arts, A/V Technology and Communications	Scope and Sequence
Unit Lesson	Objectives
Pre-Production	
	Describe the evolution of film and the impact of digital technology on today's films.
	Describe the five phases of film production.
	Describe the responsibilities of directors, including knowledge of story structure, script analysis, the relationship to the production team, and the responsibilities of pre-production crew members.
	Analyze various development and pre-production careers and their job descriptions.
Project: Screenwriting 101	
Careers in Film: The Production Phase	
	Describe how digital technology is impacting film production and filmmaking.
	Demonstrate knowledge of the director's role and creative roles in film production.
	Discuss key positions in film production and explain the duties and responsibilities of each position.
	Demonstrate technical skills and the use of various equipment and tools used in film production.
Careers in Film: Post-Production	
	Describe the significance of digital technology, high-definition production and the required editing equipment.
	Describe skills required for editing.
	Explore film careers in post-production.
	Apply knowledge of post-production on a film project.
Project: Filmmaking: Then and Now	
Test	
PERFORMING ARTS	
Performing Arts in the Past	
	Describe the impact on performing arts of cultural movements from the 14th century to the early part of the 20th

	duction to Careers in Arts, A/V nology and Communications	Scope and Sequence
Unit	Lesson	Objectives
		century.
		Identify the technological advances that have improved the delivery of the performing arts.
	Performing Arts in the Present	
		Provide a historical perspective of technological changes that have occurred within the performing arts over the last century.
		Analyze the impact that funding has had on career opportunities in the performing arts.
		Explore the future of the performing arts in light of technological advances in digital and on-demand entertainment.
	Project: Creative Fundraising Online	
	Overview of Production Managers in the Performing Arts	
		Compare and contrast the responsibilities and requirements of production managers in dance, music, and theater.
		Identify one or more successful paths to becoming a production manager.
	Project: Academic Programs in Production Management	
	Playwrights, Screenwriters and Directors	
		Compare and contrast the responsibilities and requirements of playwrights, screenwriters, and directors.
		Outline one or more successful paths to becoming a playwright, screenwriter, or director.
	Actors, Dancers and Musicians	
		Contrast the responsibilities and requirements of actors, dancers, or musicians.
		Outline one or more successful paths to acting, dancing, or music careers within the performing arts.
		Describe some of the physical challenges of an extended career in dance within the performing arts.
	Project: Actors' Career Pathways	

	n to Careers in Arts, A/V y and Communications	Scope and Sequence
Unit Less	on	Objectives
	gners: Set, Costume, Lighting Sound	
		Contrast the responsibilities and requirements of set, costume, sound, and lighting designers and other stage crew jobs within the performing arts.
		Outline one or more successful paths to set, costume, sound, and lighting designer careers within the performing arts.
	ct: Set and Clothing Design s: 1970s and Today	
Test		
VISUAL AR	RTS	
	iples of Design and Motion in al Arts	
		Define principles of design and motion.
		Discuss interaction of design principles.
		Identify examples of painting styles and paintings.
		Explain motion in still and moving pictures and its principles in animation.
		Identify skills and abilities developed in art history courses.
Proje	ct: Analyze a Work of Art	
The A	Art Director	
		Define art director as a job and career.
		Discuss workplace challenges for art directors.
		Examine successful ad campaigns.
		Identify roles of art and commerce for art directors.
Proje Goes	ct: And the Art Direction Award to	

Introduction to Careers in Arts Technology and Communicati	
Unit Lesson	Objectives
Being a Fine Artist	
	Explore the idea of fine artist as a professional title.
	Describe types of fine artists and their work environments.
	Discuss income generation for fine artists.
	Give examples of famous fine artists and qualities they have needed to cultivate.
	Contrast expectations and outcomes in the field.
Multimedia Artists in the V	Vorkplace
	Identify multimedia artists as visual artists.
	Describe projects multimedia artists create.
	Analyze ways technology is used in art projects.
	Compare work environments for multimedia artists.
	Summarize types of jobs multimedia artists hold.
Project: Your Dream Job a Multimedia Artist	as a
Keeping Up with Technology	ogy
	Compare digital art technology past and present.
	Describe multimedia professionals' computer turnover.
	Identify advancements in technology developed for multimedia art.
	Use examples from film technique and computer design.
Project: The Latest Thing Technology	in Digital Art
Working Alone, in Collabo in Teams	pration, and

Introduction to Careers in Arts, A/V Technology and Communications	Scope and Sequence
Unit Lesson	Objectives
	Identify ways multimedia artists collaborate and give examples.
	Describe solo artists' work and work environments.
	Summarize types of work teams of CG artists.
	Analyze creative control and ownership of artwork.
	Discuss legal and ethical issues of art production.
Test	
PRINTING TECHNOLOGY, JOURNALISM	I, AND BROADCASTING
Printing Technology Through the Years	
	Examine the evolution of printing technology.
	Identify inventors and inventions in printing.
	Analyze how availability of printed material affects societies.
	Contrast printing technology with public opinion, styles, and customs.
	Summarize printing technology today.
Project: Printing with an Old Technology	
Digital Technology at Work	
	Identify careers in print publishing.
	Compare digital print work environments.
	Demonstrate familiarity with software used in creating print publishing.
	Summarize training options for hardware and software.
	Analyze educational and career pathways in print publishing.
Project: Digital Print Project	

	luction to Careers in Arts, A/V nology and Communications	Scope and Sequence
Unit	Lesson	Objectives
	Printing Technology: Careers and Education	
		Identify careers in print publishing.
		Describe training and educational degree programs for careers in printing.
		Explore work environments in print publishing.
		Summarize careers in many company departments and freelance work.
	Journalism in the 20th Century	
		Identify evolution and trends in journalism and the role of journalists and newspapers through the 20th century.
		Compare the influence of the public on journalism and vice versa.
		Analyze technological advancements and journalism trends.
		Summarize how world events affect editorial style and content.
		Summarize today's journalistic landscape.
	Project: A Major Moment in Journalism	
	Editing in the Media	
		Define editing as a career pathway.
		Differentiate different types of editing jobs.
		Identify management and scheduling processes in editing.
		Discuss the need for teamwork and attention to detail in editing careers.
		Compare educational and career pathways for editors.
	Journalism and Broadcast Careers	
		Identify aspects of broadcast journalism.
		Contrast broadcast journalism stylistically with print journalism.

Introduction to Careers in Arts, A/V Technology and Communications	Scope and Sequence
Unit Lesson	Objectives
	Discuss careers and training programs in broadcast media, including on set, in the control room, and in the field.
	Summarize the importance of teamwork and knowledge of terminology.
	Describe work environments, required skills, and education.
Project: Reporter, News Anchor, or Technician?	
Test	
TELECOMMUNICATIONS SYSTEMS	
Regulations in the Telecommunications Industry	
	Describe the basic elements of telecommunications systems.
	Provide a brief overview of telecommunications from telegraph to WiFi.
	Analyze the influence of user demand on technology development and vice versa.
	Compare issues requiring regulation and deregulation.
	Evaluate arguments for Open Internet and Net Neutrality.
Project: Web Security Now and in the Future	
Telecommunications Timeline from Telephone to Videoconference	
	Define telecommunications terminology.
	Differentiate between analog and digital communications.
	Differentiate between voice and data communications.
	Explain the primary aspects of communication theory and describe concepts relating to this theory.
	Summarize and describe the Open Systems Interconnection model (OSI) and transmission media which relate to communication theory.

	duction to Careers in Arts, A/V nology and Communications	Scope and Sequence
Unit	Lesson	Objectives
	Telecommunications Transmission Methods	
		Explain telecommunications terminology.
		Compare transmission media.
		Analyze pros and cons of wiring and wireless technologies.
		Summarize wireless transmission methods and uses.
		Describe trends in telecom services and the impact of cloud technology on the industry.
	Project: Explain the Cloud to Your Mom	
	The Changing Nature of Telecommunications Technology	
		Summarize the changing nature of the telecom industry.
		Analyze specific innovations in telecommunications over time.
		Describe influences on research and development, and on supply and demand.
		Compare methods of transmission and equipment from telegraph to smartphone.
		Discuss how telecom technologies affect global communication.
	Project: Future Telecom Trends	
	Telecommunication Careers	
		Examine career opportunities in the field of telecommunications.
		Analyze the responsibilities of the workers in the field.
		Describe the nature and range of the work involved in maintaining a telecommunications network.
		Evaluate hottest telecom tech jobs for the future.
		Compare educational pathways and training options.

	duction to Careers in Arts, A/V nology and Communications	Scope and Sequence
Unit	Lesson	Objectives
	Project: Choose a Work Environment, Find a Job	
	Training and Certification in Telecommunications Careers	
		Analyze educational pathways, degree types, programs, and schools for telecom jobs.
		Compare entry level requirements to advanced certifications.
		Evaluate fastest job growth and certifications required.
		Describe basic job responsibilities and skills for telecom categories.
		Summarize aspects of telecommunications devices including design, functions, and components.
	Test	
COU	RSE PROJECT, REVIEW, AND EXAM	
	Review	
	Exam	